

# Table of Contents

<b>DevOps Values and Principles</b> .....	3
<b>Values</b> .....	3
<b>Principles</b> .....	3



# DevOps Values and Principles

## Values

The values are defined as the “3 Ways”:

- Way 1: Systems thinking
- Way 2: Amplify feedback loops
- Way 3: Culture of Experimentation and Learning

## Principles

There are a number of discussions about the principles of DevOps “out there” but I am unsure if there is a single codified source (but perhaps I am missing something). Here are some ideas:

- Automate - everything
- Stable, cross functional teams
- Test early and often
- Continuously deliver small increments - create a continuous steam of value
- Outside-in development - test interfaces before you test code to ensure that when you integrate everything together it has a good chance of working.
- Improve continuously
- Experiment frequently

[Learning](#), [Reference](#), [Basics](#), [Values](#), [Principles](#), [DevOps](#)

~~LINKBACK~~ ~~DISCUSSION~~

From:

<https://www.hanssamios.com/dokuwiki/> - **Hans Samios' Personal Lean-Agile Knowledge Base**

Permanent link:

[https://www.hanssamios.com/dokuwiki/devops\\_values\\_and\\_principles?rev=1591132958](https://www.hanssamios.com/dokuwiki/devops_values_and_principles?rev=1591132958)

Last update: **2020/06/02 14:22**

